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**Tashev et al.**

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(54) **MULTICHANNEL ACOUSTIC ECHO REDUCTION**

USPC ..... 381/83, 93, 66; 379/406.01–406.09,  
379/406.11–406.16  
See application file for complete search history.

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**H04B 3/20** (2006.01)  
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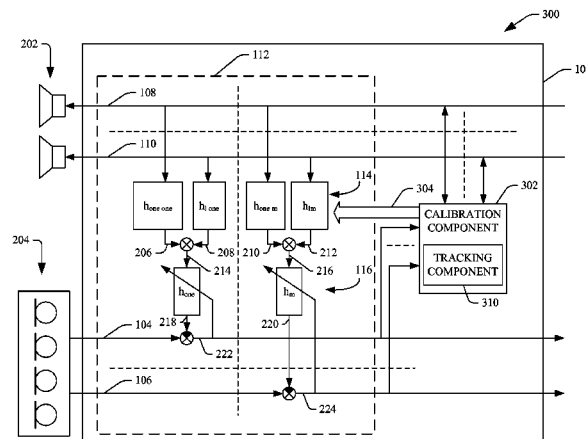
(57) **ABSTRACT**

A multichannel acoustic echo reduction system is described herein. The system includes an acoustic echo canceller (AEC) component having a fixed filter for each respective combination of loudspeaker and microphone signals and having an adaptive filter for each microphone signal. For each microphone signal, the AEC component modifies the microphone signal to reduce contributions from the outputs of the loudspeakers based at least in part on the respective adaptive filter associated with the microphone signal and the set of fixed filters associated with the respective microphone signal.

(52) **U.S. Cl.**  
CPC ..... **H04R 3/005** (2013.01); **H04M 9/082** (2013.01); **H04R 3/02** (2013.01)

(58) **Field of Classification Search**  
CPC ..... H04B 15/00; H04B 3/00; H04R 27/00; H04M 9/08; H04M 9/082

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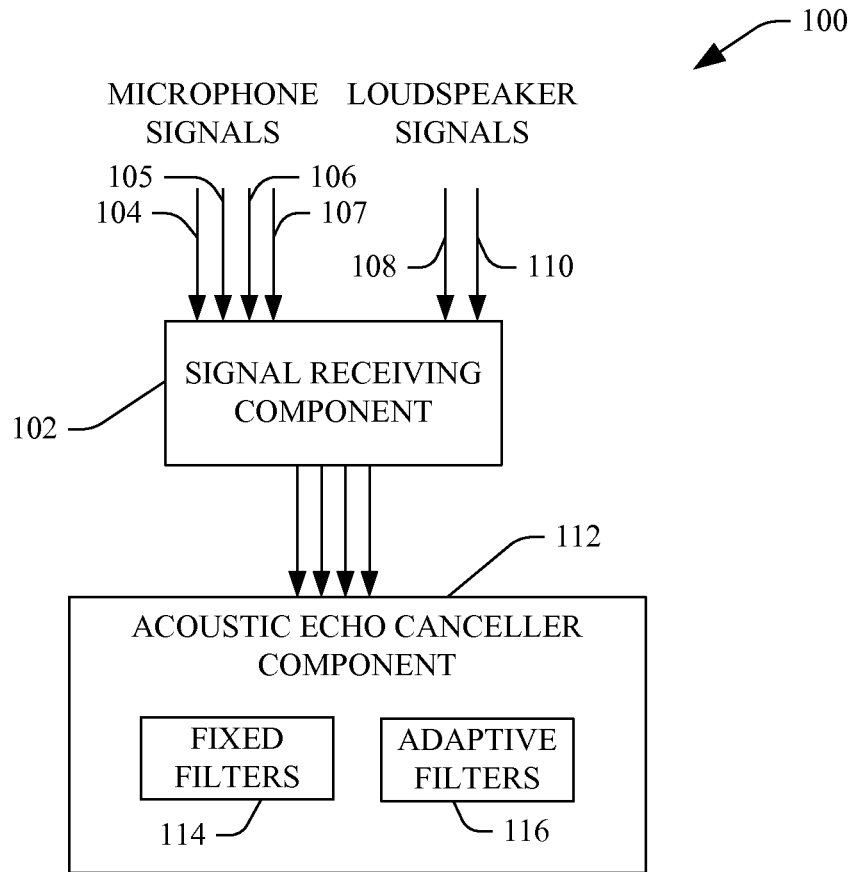
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**FIG. 1**

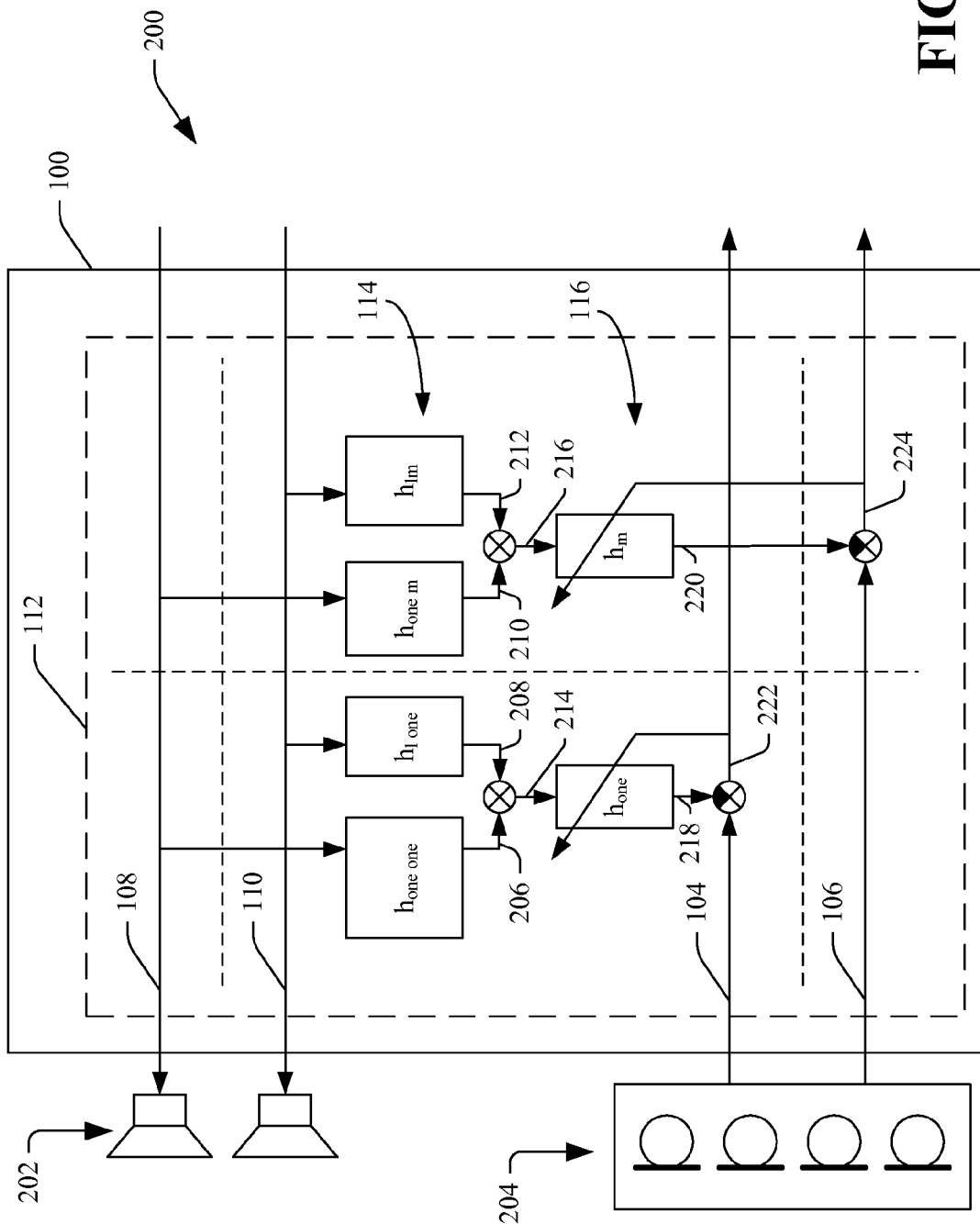


FIG. 2

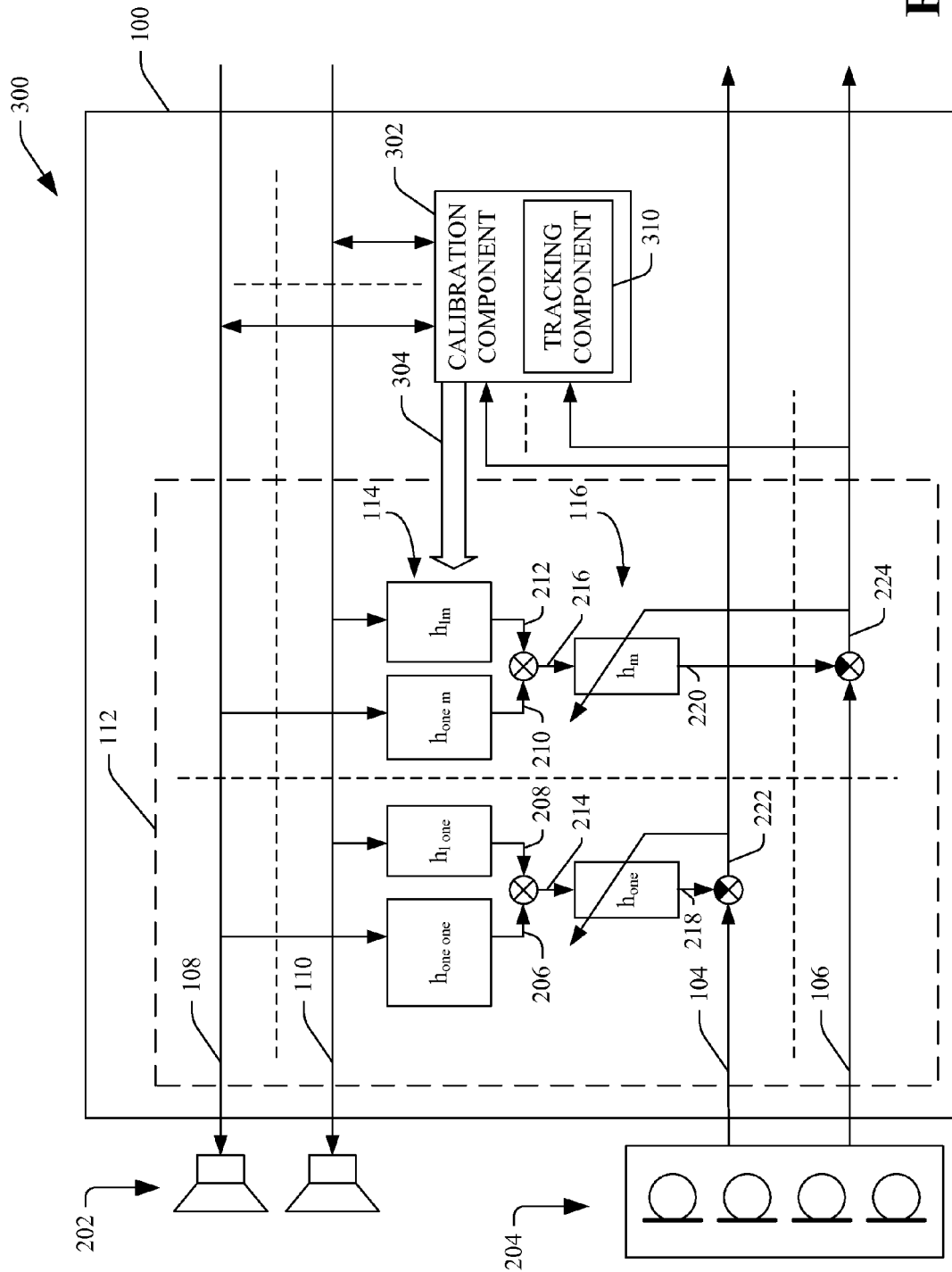


FIG. 3

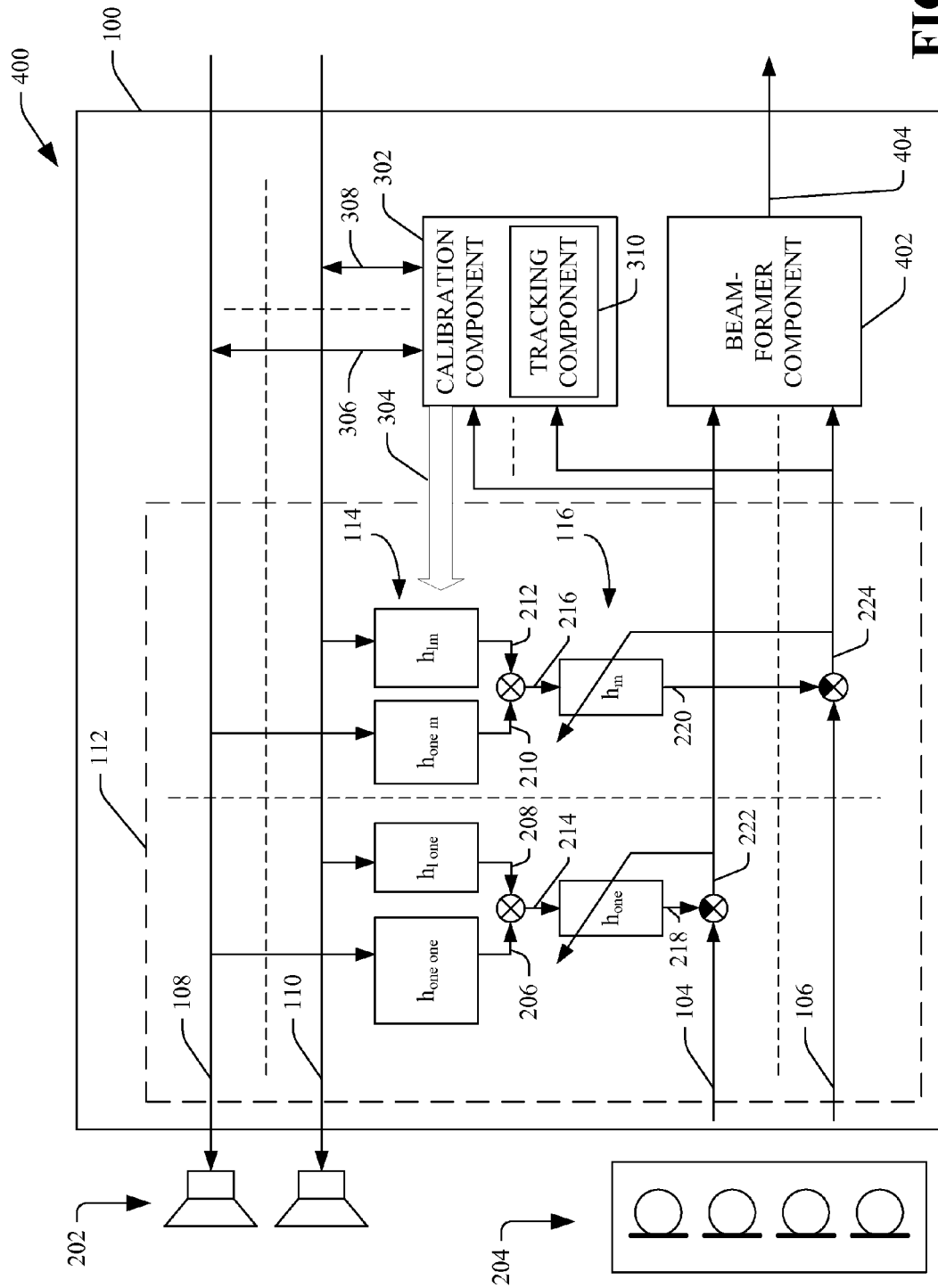


FIG. 4

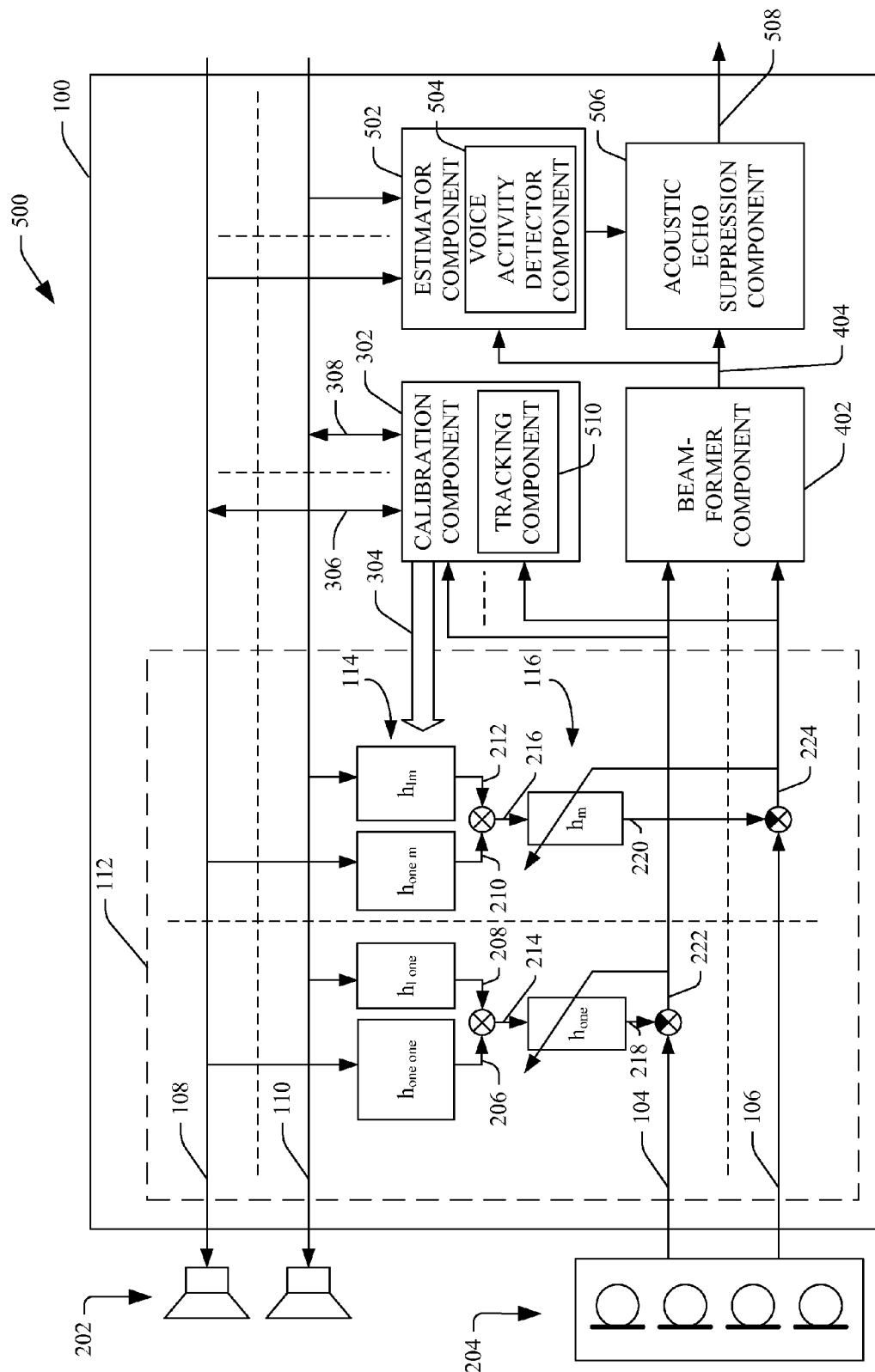


FIG. 5



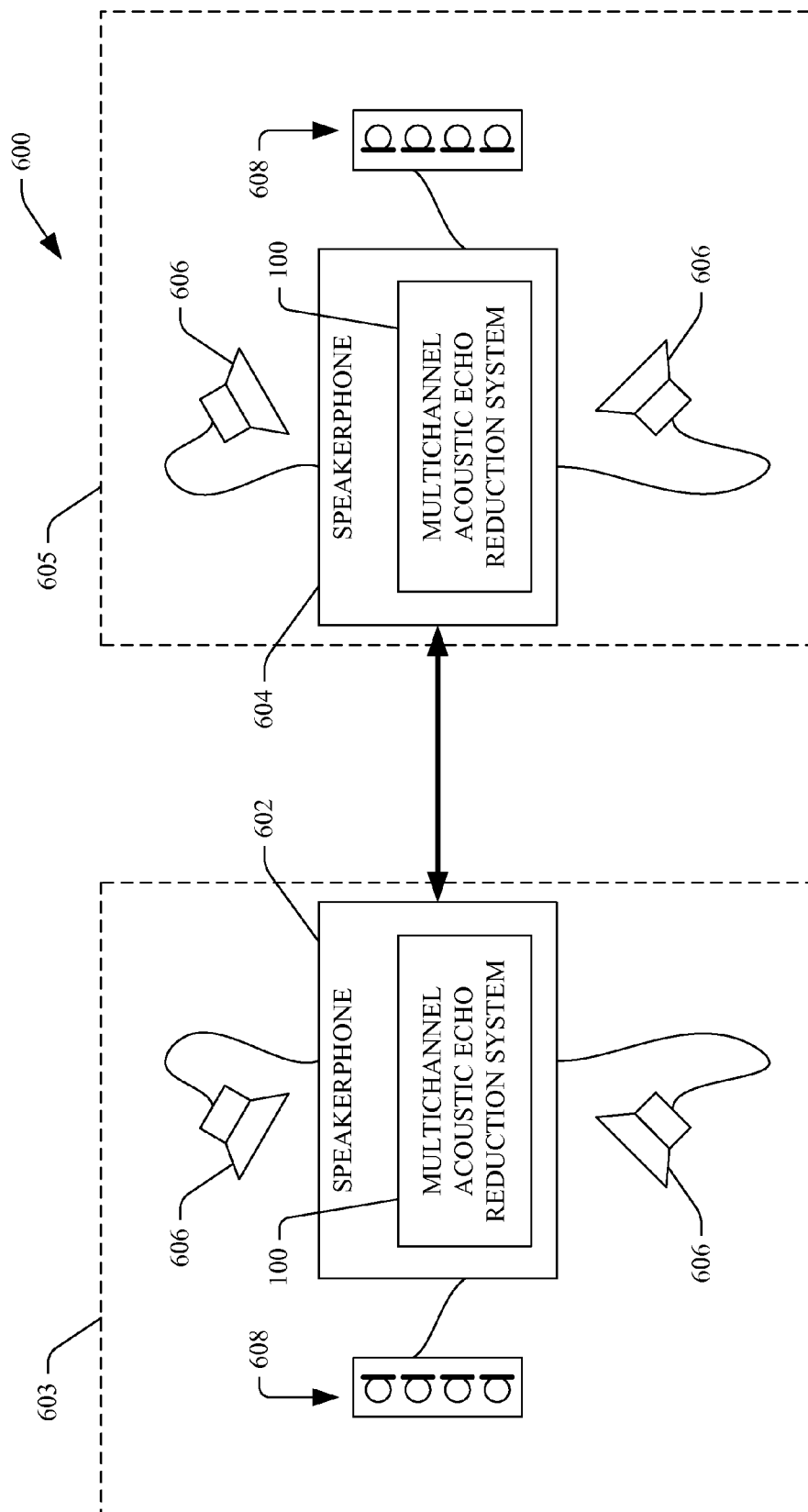
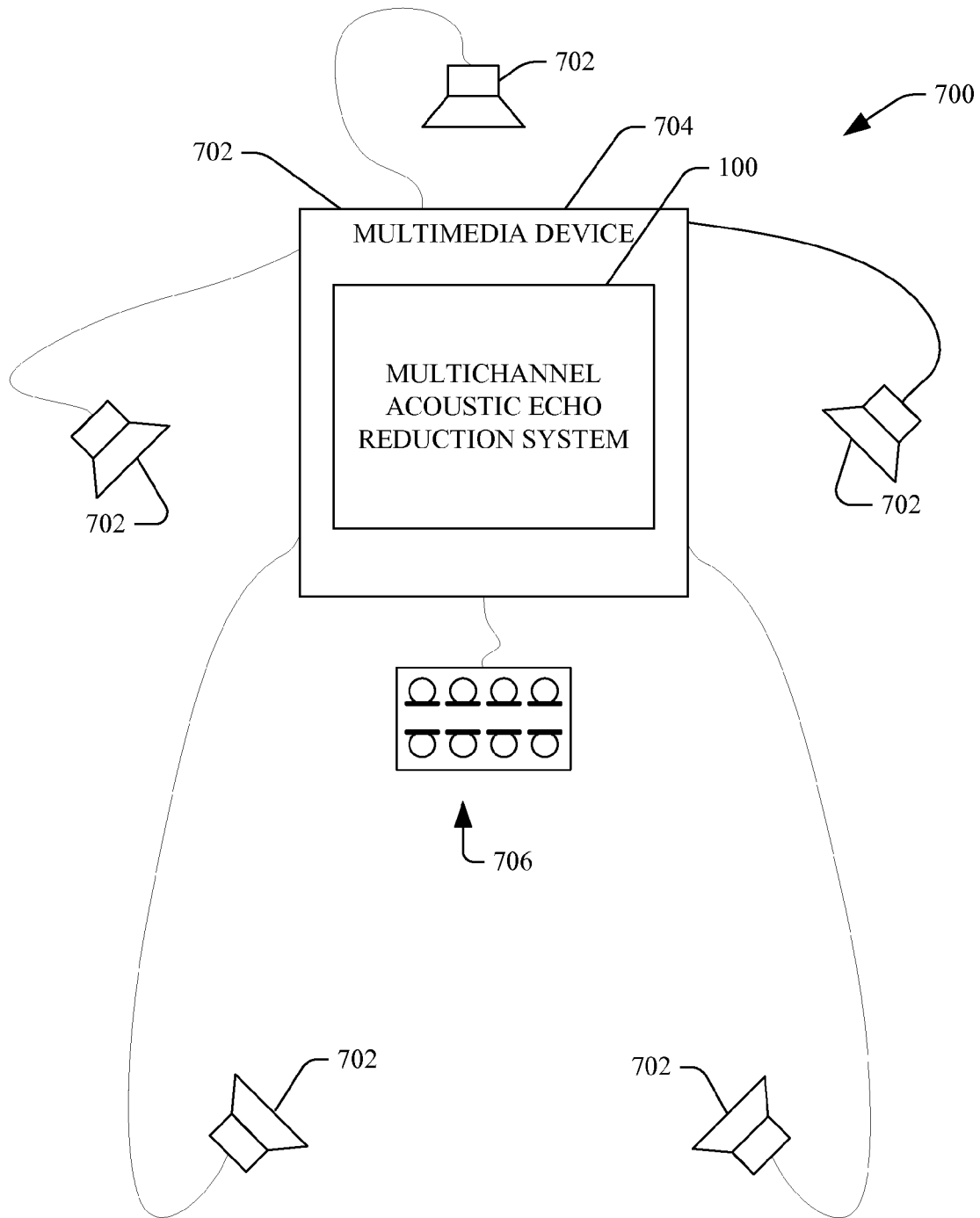
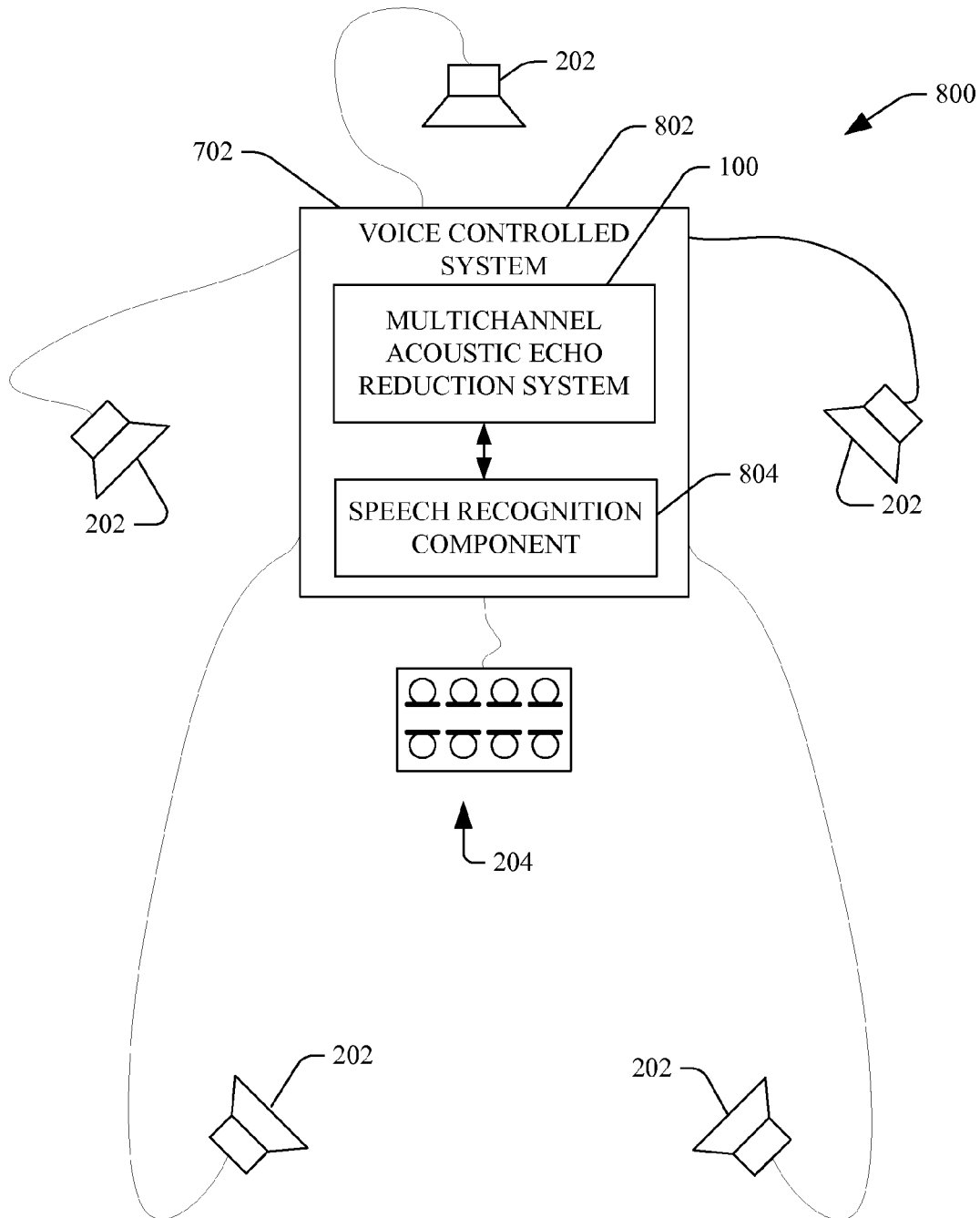


FIG. 6



**FIG. 7**

**FIG. 8**

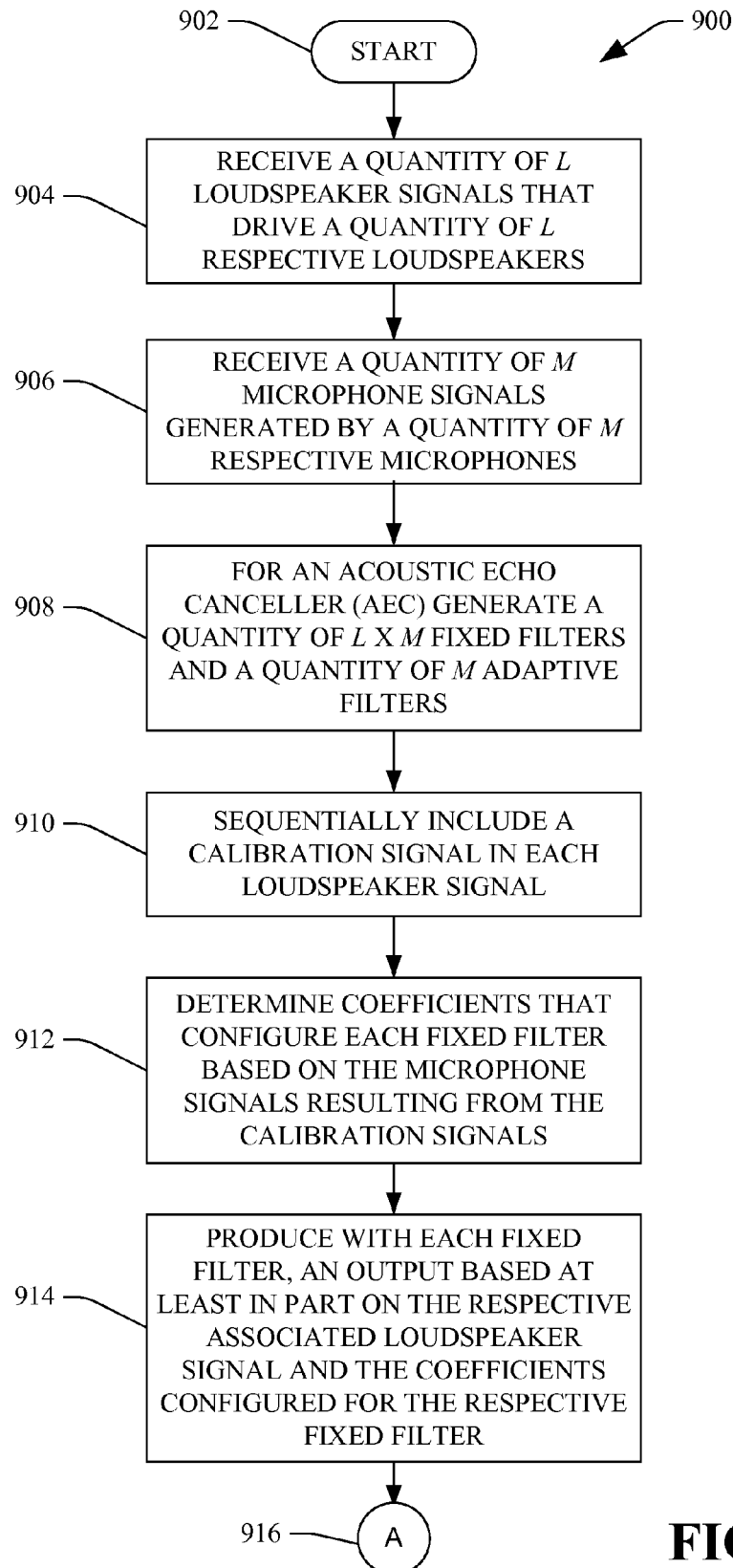


FIG. 9

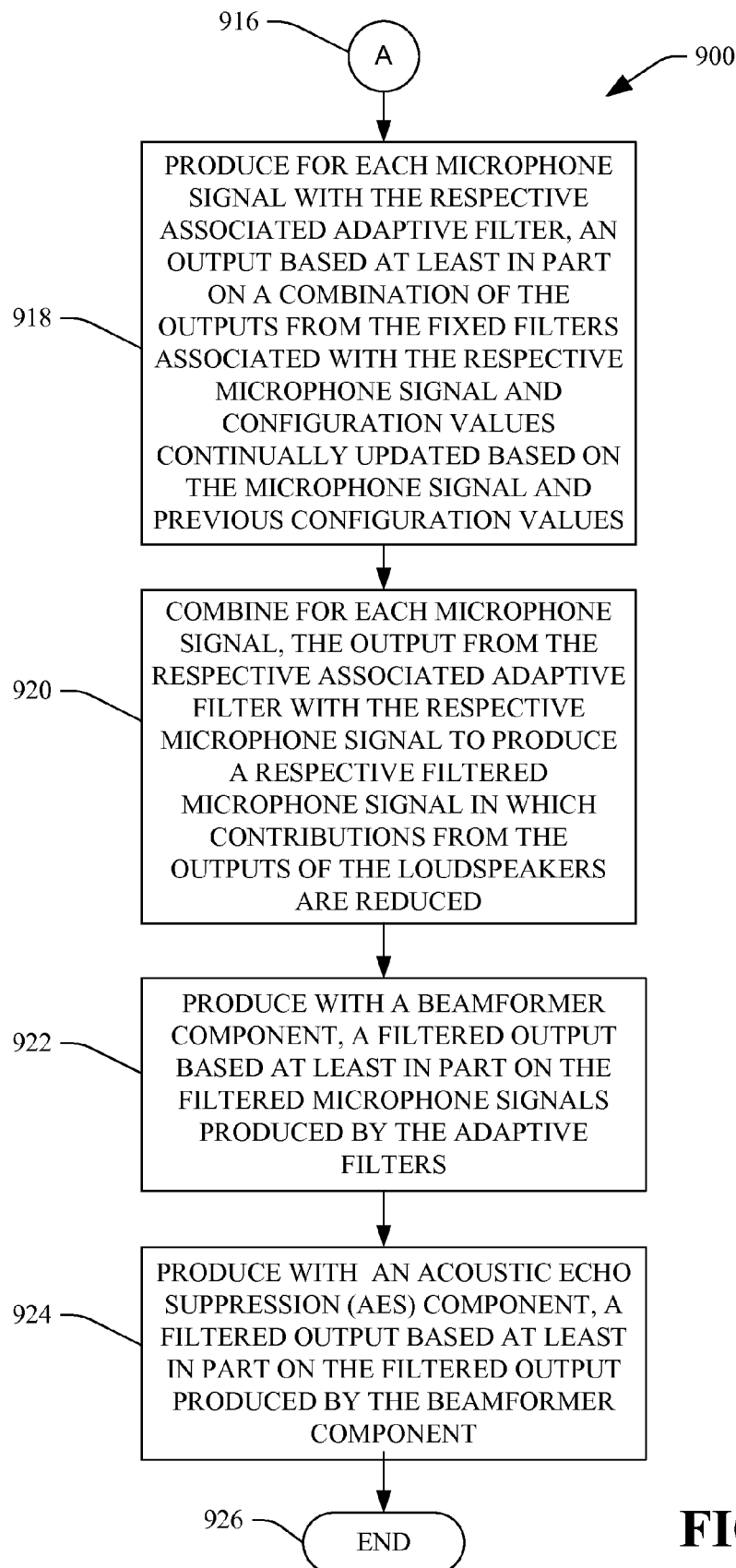
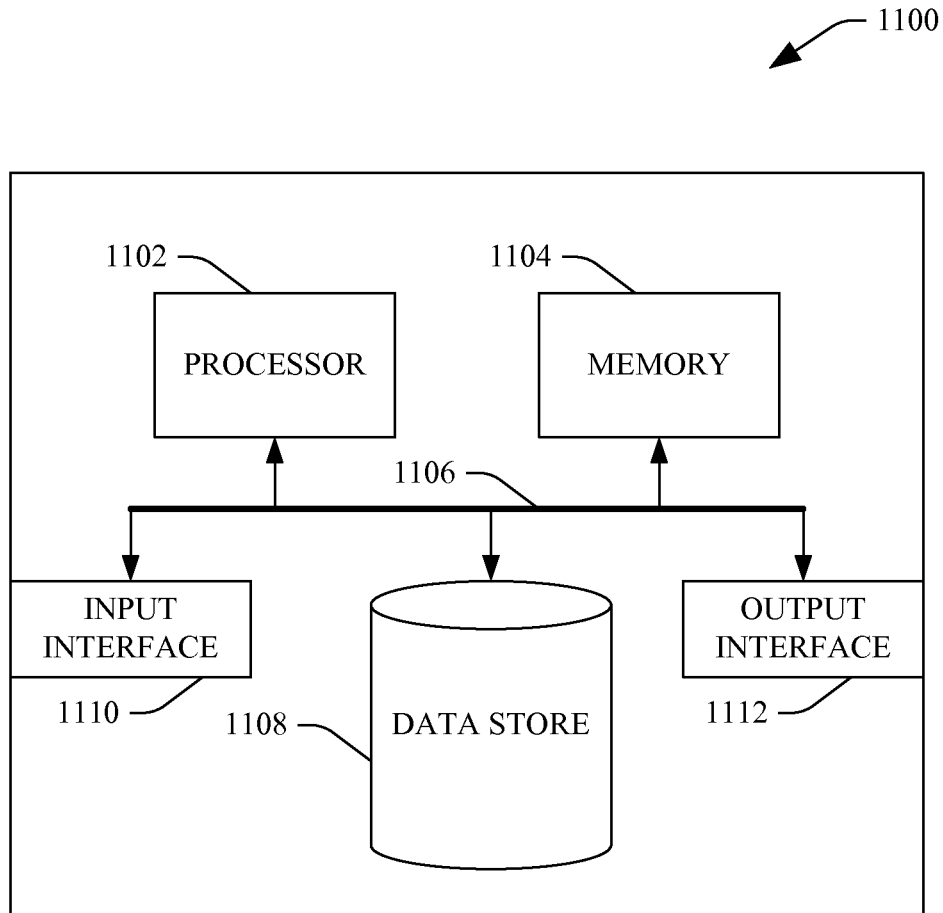


FIG. 10

**FIG. 11**

# MULTICHANNEL ACOUSTIC ECHO REDUCTION

## RELATED APPLICATION

This application is a continuation of U.S. patent application Ser. No. 12/141,941, filed on Jun. 19, 2008, and entitled "MULTICHANNEL ACOUSTIC ECHO REDUCTION", the entirety of which is incorporated herein by reference.

## BACKGROUND

Microphones are used in many devices to capture one or more human voices. Examples of such devices include speakerphones, hands-free mobile phones, VOIP systems, voice controlled devices/software employing speech recognition, and other types of systems which use and/or communicate human voices captured using a microphone.

Such devices often include a loudspeaker which outputs audible sounds generated from or communicated to the device that includes the microphone. For example, a speakerphone may include a loudspeaker which outputs the voices and other noises communicated from a phone or another speakerphone located in a remote far-end room.

Audible sounds being output by a loudspeaker in a near-end room speakerphone may be captured by the microphone and cause negative audible characteristics for the device, such as a delayed echo, feedback generation, and reverberation which degrades any spoken voices intended to be captured by the microphone of the speakerphone. To overcome such negative audible characteristics, acoustic echo reduction may be employed to estimate what portion of the signal sent to the loudspeaker is captured by the microphone, and to subsequently remove the estimated portion of the signal from the actual signal captured by the microphone to leave substantially only the spoken voices and/or other near-end room sounds captured by the microphone.

Many devices and systems that require acoustic echo reduction, however, are evolving to include multichannel (e.g., stereo and/or surround sound) loud speakers. Multiple loudspeakers increase the difficulty of effectively removing portions of the signals detected by one or more microphones contributed by the multiple loudspeakers from a received signal. Many echo reduction systems may not scale sufficiently to effectively carry out echo reduction on a multichannel loudspeaker system.

## SUMMARY

The following is a brief summary of subject matter that is described in greater detail herein. This summary is not intended to be limiting as to the scope of the claims.

Described herein are various technologies relating to multichannel acoustic echo reduction. An example multichannel acoustic echo reduction system may be employed in a device having both a plurality of loudspeaker channels (e.g., stereo or surround sound loudspeakers) and a microphone array having a plurality of microphones integrated therein.

The system may include an acoustic echo canceller (AEC) component that filters each signal from the respective microphones based at least in part on the audio signals being outputted through the loudspeakers. For each different combination of microphones and loudspeakers in the device, the AEC component may have a corresponding fixed filter capable of filtering the signal associated with its corresponding loudspeaker. For each set of fixed filters associated with a microphone, the system may include one adaptive filter that pro-

duces an output based at least in part on a combination of the outputs from the associated fixed filters and the signal from the associated microphone. The example system subtracts the output from each adaptive filter from the respective signal acquired by the microphone associated with the adaptive filter, to produce a filtered output for each microphone.

Before the system operates and/or subsequently to operation of the system, the fixed filters may be calibrated to be capable of producing outputs corresponding to an estimate of what portions of the plurality of signals sent to the loudspeakers will be captured by each of the microphones. Such calibration may be carried out by a calibration component that provides chirps or other acoustic information sequentially at each loudspeaker to analyze the contribution each loudspeaker provides to each microphone signal. The calibration component may determine coefficients from information provided by the chirps for use in operating the fixed filters.

In the example system, the adaptive filters may modify the outputs of the fixed filters to continuously account for acoustic changes in the environment including the loudspeakers and microphones after the fixed filters were initially calibrated (e.g., movement of people, opening and closing of doors, . . . ). The example system may also include a tracker component that is operative to determine changes in the relative positions of the speakers and/or microphones. The tracker component may trigger the calibration component to recalibrate the fixed filters when a sufficient change in the positions of the speakers and/or microphones is detected.

The system may also include a beamformer that uses the plurality of filtered outputs from the adaptive filters to output a combined filtered signal substantially focused on the portions of the acoustic information corresponding to a currently or dominant speaking voice. The output from the beamformer may then be further filtered by an acoustic echo suppression (AES) component to further minimize residual echo and/or noise remaining after the AEC and beamformer components have filtered the microphone signals.

The output of the AES component may correspond to a single channel signal substantially focused on speaking voices in which background sounds initially provided by the device's multiple loudspeakers have been subtracted out of the signal. In devices for use in telecommunications (e.g., speakerphones) the signal may be communicated to a remote phone or speakerphone. In devices that are voice controlled, the signal may undergo speech recognition to distinguish different commands or other verbal information used in the operation of the device.

Other aspects will be appreciated upon reading and understanding the attached figures and description.

## BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a functional block diagram of an example multichannel acoustic echo reduction system.

FIG. 2 is a functional block diagram of an example system, illustrating an example structure for an acoustic echo canceller component.

FIG. 3 is a functional block diagram of an example system, illustrating a calibration component and a tracking component.

FIG. 4 is a functional block diagram of an example system, illustrating a beamformer component.

FIG. 5 is a functional block diagram of an example system, illustrating an acoustic suppression component.

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FIG. 6 is a functional block diagram of an example system, illustrating a telecommunication system that includes speakerphones with an example multichannel acoustic echo reduction system.

FIG. 7 is a functional block diagram of an example system, illustrating a multimedia device with an example multichannel acoustic echo reduction system.

FIG. 8 is a functional block diagram of an example system, illustrating a voice controlled system with an example multichannel acoustic echo reduction system.

FIG. 9 is a flow diagram that illustrates a first portion of an example methodology for reduction of echo in a device that has multiple loudspeakers.

FIG. 10 is a flow diagram that illustrates a second portion of the example methodology for reduction of echo in a device that has multiple loudspeakers.

FIG. 11 is an example computing system.

### DETAILED DESCRIPTION

Various technologies pertaining to reducing acoustic echo and noise captured by a microphone array in a multichannel loudspeaker device will now be described with reference to the drawings, where like reference numerals represent like elements throughout. In addition, several functional block diagrams of example systems are illustrated and described herein for purposes of explanation; however, it is to be understood that functionality that is described as being carried out by certain system components may be performed by multiple components. Similarly, for instance, a component may be configured to perform functionality that is described as being carried out by multiple components.

With reference to FIG. 1, an example multichannel acoustic echo reduction system **100** is illustrated that facilitates reduction of echo and noise in microphone signals. The example system **100** may be used in telecommunication systems (e.g., speakerphones), multimedia devices, and/or voice controlled devices and software. Examples of such devices employing the example system **100** will be described in more detail below with respect to FIGS. 6-8.

The example system **100** may include a signal receiving component **102** that receives a plurality of microphone signals **104**, **105**, **106**, **107** and a lesser plurality of loudspeaker signals **108**, **110**. The plurality of loudspeaker signals drive a plurality of respective loudspeakers included with the particular device that employs the example multichannel acoustic echo reduction system **100**. The plurality of microphone signals **104-107** are generated by a plurality of respective microphones included with the particular device that employs the example system. Such microphone signals typically include acoustic information captured from outputs of the loudspeakers as well as other sounds such as speaking voices and other noises in a near-end room that includes the device employing the example system.

The example system also includes an acoustic echo canceller (AEC) component **112** that operates to filter the microphone signals. The AEC component **112** has a plurality of fixed filters **114** and a lesser plurality of adaptive filters **116**. In this example system **100**, the AEC may include a fixed filter for each respective combination of loudspeaker and microphone signals. In addition, the AEC may also include an adaptive filter for each microphone signal. The AEC component **112** modifies each respective microphone signal to reduce contributions from the outputs of the loudspeakers based at least in part on the respective adaptive filter associated with the respective microphone signal and the set of fixed filters associated with the respective microphone signal.

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In this example system, the fixed filters **114** may be calibrated for the particular spatial arrangement of loudspeakers and microphones to produce outputs corresponding to an estimate of the portions of the plurality of signals sent to the loudspeakers that will be captured by each of the microphones. The adaptive filters **116** modify the outputs of the fixed filters to continuously account for acoustic changes in the near-end room environment including the loudspeakers and microphones after the fixed filters where initially calibrated. Such changes may include movement of people and/or objects in the room in which sound waves travel between the loudspeakers and microphones.

FIG. 2 illustrates an example structure **200** for the AEC component **112**. FIG. 2 also illustrates examples of a plurality of loudspeakers **202** that are driven by the loudspeaker signals **108-110**. In addition, FIG. 2 illustrates examples of a plurality of microphones **204** that capture outputs from the loudspeakers **202** as well as other sounds such as human speech and noises.

The example structure **200** may be employed in software or hardware, depending on the performance requirements for the device using the system. In an example system implemented in software, the AEC component **112** may generate an appropriate number of instances of the fixed filters and adaptive filters dynamically based on the detected and/or configured number of microphones and loudspeakers used in the device.

As discussed previously, the number of fixed and adaptive filters is based on the number of loudspeaker and microphone signals. A system that receives a quantity of L loudspeaker signals (one for each loudspeaker) and a quantity of M microphone signals (one for each microphone), will have a quantity of LxM fixed filters. For example, a system receiving two stereo loudspeaker signals and four microphone signals will have an AEC component with eight (e.g., 2x4) fixed filters. In addition, such an example system will have four adaptive filters (one for each microphone signal).

In addition, although FIG. 2 depicts four microphones **204**, to simplify the drawing, only two microphone signals (**104** and **106**) are shown out of the four microphones **204** depicted (i.e. microphone signals **105** and **107** of FIG. 1 are not shown).

Thus, in FIG. 2 only two adaptive filters (e.g.,  $h_{one}$  and  $h_m$ ) are shown, which correspond respectively to the two microphone signals **104** and **106**. Also, only four fixed filters are shown ( $h_{one\ one}$ ,  $h_{l\ one}$ ,  $h_{one\ m}$ , and  $h_{lm}$ ), which respectively correspond to the different combinations of loudspeaker signals **108** and **110** and microphone signals **104** and **106** that are shown. It is to be understood that in an implementation of the described example system, corresponding sets of fixed filters and individual adaptive filters would be associated with the two microphone signals **105** and **107** that are not shown. Also, it is to be understood that alternative examples may have one or more microphones and associated microphone signals depending on the acoustic and/or performance characteristics desired for the system. In addition, as used herein the subscript l refers to a given loudspeaker signal and ranges in value from 1 to L. Similarly, the subscript m refers to a given microphone signal and ranges in value from 1 to M.

Each respective fixed filter  $h_{one\ one}$ ,  $h_{l\ one}$ ,  $h_{one\ m}$ , and  $h_{lm}$  generates a respective output **206**, **208**, **210**, **212** based at least in part on the particular loudspeaker signal **108**, **110** associated with each respective fixed filter. Also, as will be discussed in more detail below, each fixed filter operates on an associated loudspeaker signal based on coefficients configured for the respective fixed filter with respect to one of the microphone signals.



In the example system, outputs from each subset of fixed filters calibrated with respect to a common microphone signal are combined (e.g., added together) to form a combined output **214**, **216**. For example as shown in FIG. 2, outputs **206**, **208** from fixed filters  $h_{one\ one}$  and  $h_{l\ one}$  are combined to form combined output **214**; and outputs **210**, **212** from fixed filters  $h_{one\ m}$  and  $h_{l\ m}$  are combined to form combined output **216**. Then the adaptive filter associated with the respective subset of fixed filters generates an output **218**, **220** based at least in part on the combined outputs from the fixed filters associated with the respective microphone signal and configuration values associated with the adaptive filter. For example, as shown in FIG. 2, the adaptive filter  $h_{one}$  generates output **218** based at least in part on the combined output **214** of the fixed filters  $h_{one\ one}$  and  $h_{l\ one}$  calibrated with respect to the microphone signal **104** and configuration values associated with the adaptive filter  $h_{one}$ . Also, for example, the adaptive filter  $h_m$  generates output **220** based at least in part on the combined output **216** of the fixed filters  $h_{one\ m}$  and  $h_{l\ m}$  calibrated with respect to the microphone signal **106** and configuration values associated with the adaptive filter  $h_m$ .

The configuration values may be continually updated by the AEC component **112** based at least in part on the respective microphone signal associated with the adaptive filter and previous configuration values associated with the respective adaptive filter. For example, as shown in FIG. 2, configuration values for adaptive filter  $h_{one}$  may be updated based at least in part on the microphone signal **104** and previous configuration values for the adaptive filter  $h_{one}$ . Also, for example, configuration values for adaptive filter  $h_m$  may be updated based at least in part on the microphone signal **106** and previous configuration values for the adaptive filter  $h_m$ .

In this example structure **200**, for each microphone signal **104**, **106**, the AEC component **112** respectively combines (e.g., subtracts) the respective outputs **218**, **220** from the respective associated adaptive filters  $h_{one}$  and  $h_m$  with the respective microphone signals **104**, **106** to produce respective filtered microphone signals **222**, **224**. For example, as shown in FIG. 2, the output **218** from the adaptive filter  $h_{one}$  is subtracted from the associated microphone signal **104** to produce the filtered microphone signal **222**. Similarly, the output **220** from the adaptive filter  $h_m$  is subtracted from the associated microphone signal **106** to produce the filtered microphone signal **224**.

In the example system **100**, for each microphone signal, the respective associated adaptive filter includes a finite impulse response (FIR) filter with a predetermined length to generate an output corresponding to an approximation of a transfer function between the respective microphone signal and the combination of the outputs from the fixed filters associated with the respective microphone signal. In examples, the adaptive filters may employ adaptive echo canceller algorithms such as LMS (least mean square), NLMS (normalized least mean square), and RLS (recursive least squares) or other echo canceller algorithms such as those used in mono AEC systems. The arrangement of one adaptive filter per microphone in the example system limits the degrees of freedom for the adaptation process, which thereby reduces the opportunity for the adaptive filter to converge on one of many undesirable solutions.

As mentioned previously, the fixed filters may be calibrated in view of the respective mutual positions of the microphones and speakers in the device that uses the example multichannel acoustic echo reduction system. Such calibration may be carried out initially before it is first used. As a result, the fixed filters are initialized with an optimal or close to optimal solution before the system starts operating.

In devices with a structurally fixed arrangement of speakers and microphones (e.g., a display monitor, car music system, or speakerphone, with built in stereo/surround speakers and microphones), the fixed filters may be calibrated during manufacture of the device to produce respective sets of coefficients stored in a memory of the device for later use with operating each respective fixed filter. In devices with individually movable speakers and/or microphones, the system may be capable of calibrating the fixed filters each time the system is started.

FIG. 3 illustrates an example system **300** that includes a calibration component **302** that provides coefficients **304** that configure each of the fixed filters **114**. Upon initialization of the system **300** (and optionally subsequently) the calibration component **302** may determine the coefficients by sequentially including a calibration signal in each loudspeaker signal, which calibration signal causes the respective loudspeakers to sequentially output chirps or other predetermined sounds.

The calibration component **302** can determine the coefficients for each fixed filter based at least in part on the corresponding acoustic information captured by the microphone signals during the time periods for which the calibration signals are included in the loudspeaker signals. The time sequences from each microphone and loudspeaker during the calibration process are converted by the calibration component **302** to the frequency domain for each frequency bin, resulting in input sequences  $X_m(k)$  and  $Z_l(k)$ . The calibration component **302** may be configured to ensure that the number of frames in the chirp signal is larger than the number of taps in a frequency domain filter  $P$  for the fixed filters. Then for each microphone signal, the calibration component **302** can solve an overloaded system of complex equations corresponding to:

$$H_m Z^{(n)} = X_m^{(n)} \quad (1)$$

where  $H_m = [H_{m1}, H_{m2}, \dots, H_{mL}]$ , and  $Z = [Z_1, Z_2, \dots, Z_L]$ . Each  $H_{ml}$  is a  $P$ -tap filter for the transfer function between the  $m$ -th microphone and the  $l$ -th loudspeaker for the  $k$ -th frequency bin (omitted for simplicity).

Each  $Z_l = [Z_l^{(n)}, Z_l^{(n-1)}, \dots, Z_l^{(n-P+1)}]^T$  is a vector-column, containing the last  $P$  values of the speaker signals  $Z_l^{(n)} = [Z_l^{(n-1)}, \dots, Z_l^{(n-P+1)}]^T$ . This described overloaded system of complex equations may be solved for each frequency bin and for each microphone signal. In an example, the calibration component **302** may use an MMSE (minimum mean square error) algorithm to find the solution for the initial coefficients used to configure each of the fixed filters.

Although the example configuration component **302** has been described as using sequential calibration signals to determine coefficients for the fixed filters, it is to be understood that in alliterative examples, the calibration component may use other procedures to determine the coefficients, such as using prior information about the mutual positions of the loudspeakers and microphones. For example in a device such as a computer monitor, the geometry for the loudspeaker and microphone positions may be permanently fixed therein. The calibration component may determine the coefficients for the fixed filters based on this known geometry and a sound delay detected between the output of loudspeaker signals and the capture of such signals via the microphones.

Once the initial coefficients for the fixed filter banks  $H_{1m}$  and adaptive filter banks  $H_m$  are calculated for each microphone signal and frequency bin, the output signal from the AEC component **112** (FIG. 1) in the absence of further speech or noise inputs to the microphones may correspond to:

$$Y_m^{(n)} = (\sum_{l=1}^L H_{lm} Z_l^{(n)}) - (\sum_{l=1}^L H_{lm} Z_l^{(n)}) H_m \quad (2)$$

Here  $\bar{H}_{lm}$  corresponds to the actual transfer function between the corresponding loudspeaker and microphone. As immediately after the calibration  $H_{lm} \approx \bar{H}_{lm}$  (with some calibration errors) and  $H_m = 1$ , significant echo suppression may be achieved. At some later moment due to some movements in the room adjacent the loudspeakers and microphones, the actual transfer function may change to  $\bar{H}_{lm} + \Delta\bar{H}_{lm}$  which can result in the output signal from AEC component 112 corresponding to:

$$Y_m^{(n)} = (\sum_{l=1}^L \bar{H}_{lm} Z_l^{(n)}) - (\sum_{l=1}^L \bar{H}'_{lm} Z_l^{(n)}) + (\sum_{l=1}^L \Delta\bar{H}_{lm} Z_l^{(n)}) - (\sum_{l=1}^L \Delta\bar{H}'_{lm} Z_l^{(n)}) (H_m - 1). \quad (3)$$

Here the difference of the first two terms will be approximately zero in equation (3) due to the initial calibration, and after merging the two sums, the resulting output signal corresponds to:

$$Y_m^{(n)} = \sum_{l=1}^L (\Delta\bar{H}_{lm} - \Delta\bar{H}'_{lm} (H_m - 1)) Z_l^{(n)}. \quad (4)$$

To Substantially Minimize Echo, the Adaptive Filter can be Estimated Such that the  $H_m$  Minimize:

$$E\{\|\sum_{l=1}^L (\Delta\bar{H}_{lm} - \Delta\bar{H}'_{lm} (H_m - 1)) Z_l^{(n)}\|^2\} \quad (5)$$

where  $E\{\cdot\}$  is the statistical expectation operator. This indicates an MMSE solution to which the adaptive filter is capable of converging.

Changes in the acoustic properties in the near-end room may cause an increase in the echo residual due to the approximate solution carried by the adaptive filters. If the changes are due only to movement in the room (e.g., moving people and the opening/or closing of a door), then  $\|\bar{H}_{lm}\|^2 \gg \|\Delta\bar{H}_{lm}\|^2$  and the non-compensated residual will have low energy.

In FIG. 4, an example system 400 that can facilitate suppression of the residual is illustrated. The system 400 can include a beamformer component 402 that may be used to suppress the net residual from the combined single channel output after the beamformer. In this example, the beamformer component 402 may produce a single output 404 (focused on the currently dominant speaking voice) based at least in part on the filtered outputs 222, 224 (e.g., the filtered microphone signals) of the AEC component 112. Thus in addition to extracting acoustic information corresponding to the current dominant speaking voice in the near-end room, the beamformer component 402 may further improve the quality of the filtered signals by minimizing the residual echo left from the AEC component 112.

However, although residual echo may be suppressed by the beamformer component 402, the output 404 from the beamformer component 402 may continue to include a reverberation tail which typically remains relatively constant regardless of the beam switching carried out by the beamformer component 402. Such a reverberation tail may be heavier than usual in the case of surround sound loudspeakers in which at least two of the loudspeakers (e.g., rear channels) may be relatively farther from the microphones than other loudspeakers (e.g., front and center channels) and this reverberation tail may still be loud enough to degrade the audio quality of the signals after the AEC component and beamformer component.

With reference now to FIG. 5, an example system 500 that can be employed in connection with suppressing a reverberation tail is illustrated. The system 500 may include an acoustic echo suppression (AES) component 506. Such an AES component may produce an output 508 which suppresses the energy of the reverberation tail that remains in the output 404 of the beamformer component 402. The AES component 506 may use an algorithm such as a Wiener gain, Ephraim and Malah, or other AES algorithms.

The system 500 may additionally include an estimator component 502 that estimates the residual energy based on the original loudspeaker signals. The AES component 506 in this example may suppress the reverberation tail based at least in part on an estimate of the residual determined by the estimator component 502. The estimate may be determined during periods when there is no near-end room speech. To determine when near-end room speech is not being picked up by the microphones 204, the estimator component may include a voice activity detector component 504 that detects the presence of speech in the output 404 of the beamformer (or a preceding output/signal from the microphones 204).

As discussed previously, the adaptive filters of the AEC component 112 may account for small changes in the acoustic properties of the near-end room such as caused by movement of people and objects. In addition the example systems (such as systems 300, 400, 500 depicted in FIGS. 3-5) may be capable of monitoring the filtered microphone signals to detect changes in individual loudspeaker volumes and/or changes in the relative positions of the loudspeakers with respect to the microphones. Based on the detected changes, the example system may be capable of adjusting the fixed filters without a need for a recalibration. In this regard, example systems may include a tracking component 510. Such a tracking component may monitor the filtered microphone signals 222, 224 of the AEC component 112 for an indication that the relative positions between the microphones and/or loudspeakers have changed and cause the fixed filters to be adjusted accordingly. When necessary, the example tracking component 510 may also trigger the calibration component 302 to re-calibrate the fixed filters and re-initialize the adaptive filters. In examples with a tracking component 510, the number of microphones is typically greater than the number of loudspeakers (e.g.  $M > L$ ) to facilitate accurate tracking of relative movement of the microphones and loudspeakers.

FIG. 6 illustrates an example telecommunication system 600 employing an example of a multichannel acoustic echo reduction system (e.g., the system 100) in speakerphones 602 and 604, respectively located in separate and remote rooms 603, 605. In this example, the speakerphones 602 and 604 include respective stereo loudspeakers 606. Such loudspeakers may be built into the housing of the speakerphone. However, such loudspeakers may alternatively correspond to movable satellite speakers that may be positioned at different locations away from the base of the speakerphone.

In addition, in this example, each speakerphone may include more than two microphones 608 (e.g., four microphones) spaced apart in the speakerphone housing. However, such microphones may alternatively be integrated into a movable microphone array that includes the microphones in a spaced apart arrangement in a common housing that is separate from the base of the speakerphone. In such an example with four microphones and two speakers, the AEC component 112 can include eight fixed filters (e.g., 2 speakers  $\times$  4 microphones) and may include four adaptive filters (one for each of the 4 microphones).

FIG. 7 illustrates an example system 700 employing an example of the multichannel echo reduction system 100 with loudspeakers 702 configured in a surround sound arrangement (e.g., 5.1, 7.1, etc. channels). Here the example system 700 may include a multimedia device 704 such as a PC, a home theater system, a vehicle based entertainment system, or other device with multichannel audio. Also, the multimedia device 704 may correspond to a higher end speakerphone system configured for example as part of a video conferencing system. In FIG. 7, a five loudspeaker surround sound

system is shown in which a subwoofer is omitted. The system may include a plurality of microphones **706** incorporated into a microphone array with eight (or more) spaced apart microphones. In such an example with eight microphones and five speakers, the AEC component **112** in the multichannel acoustic echo reduction system **100** for the example system **700** will include 40 fixed filters (e.g., 5 speakers $\times$ 8 microphones) and will include eight adaptive filters (one for each of the 8 microphones).

FIG. **8** illustrates another example system **800** employing an example of the multichannel echo reduction system **100** with loudspeakers **202** configured in a multichannel arrangement (e.g., stereo, surround sound arrangement). Here the example system **800** may include a voice controlled system **802** that uses the multichannel acoustic echo reduction system **100** to capture commands and/or other speech from a user while outputting music or other sounds through the surround sound speakers. Such a voice controlled system for example may include a software program executing on a PC or other device that uses a speech recognition component **804** that determines words and/or commands from the speech included in the output signal of the multichannel acoustic echo reduction system **100**.

With reference collectively to FIGS. **9** and **10**, an example methodology is illustrated. While the example methodology is described as being a series of acts that are performed in a sequence, it is to be understood that the methodology is not limited by the order of the sequence. For instance, some acts may occur in a different order than what is described herein. In addition, an act may occur concurrently with another act. Also, an act can correspond to inaction such as a time delay. Furthermore, in some instances, not all acts may be required to be implemented in a methodology described herein.

Moreover, the acts described herein may be computer-executable instructions that can be implemented by one or more processors and/or stored on a computer-readable medium, media, or articles. The computer-executable instructions may include a routine, a sub-routine, programs, a thread of execution, and/or the like. Still further, results of acts of the methodologies may be stored in a computer-readable medium, displayed on a display device, and/or the like.

Now referring to FIG. **9**, a first portion of an example methodology **900** for reducing echo in a multichannel acoustic system is illustrated. The methodology **900** starts at **902**, and at **904** a quantity of L loudspeaker signals is received that drive a quantity of L respective loudspeakers. At **906**, a quantity of M microphone signals are received that are generated by a quantity of M respective microphones.

In this example, at **908**, an AEC generates a quantity of L $\times$ M fixed filters and a quantity of M adaptive filters. Each fixed filter is associated with a different combination of one microphone signal and one loudspeaker signal. Also, each adaptive filter is associated with a respective microphone signal.

At **910**, a calibration signal (e.g., a chirp) is sequentially included in each loudspeaker signal. At **912**, coefficients are determined that configure each fixed filter based at least in part on the microphone signals resulting from the calibration signals (i.e., the microphone signals received during time periods for which the calibration signals are included in the loudspeaker signals). At **914**, each fixed filter produces an output based at least in part on the respective associated loudspeaker signal and the coefficients configured for the respective fixed filter.

Referring to FIG. **10**, a further portion of the example methodology **900** is illustrated, continuing at **916**. In this portion of the methodology at **918**, for each microphone

signal, the respective associated adaptive filter produces an output based at least in part on a combination of the outputs from the fixed filters associated with the respective microphone signal and updated configuration values associated with the respective adaptive filter. The AEC component may continually update each adaptive filter with new configuration values based at least in part on the microphone signal associated with the adaptive filter and previous configuration values associated with the adaptive filter. At **920**, for each microphone signal, the output from the respective associated adaptive filter is combined with the respective microphone signal to produce a respective filtered microphone signal in which contributions from the outputs of the loudspeakers are reduced.

At **922**, a beamformer component produces a filtered output based at least in part on the filtered microphone signals produced by the adaptive filters. Also, at **924**, an AES component produces a filtered output based at least in part on the filtered output produced by the beamformer component. The methodology **900** completes at **926**.

Now referring to FIG. **11**, a high-level illustration of an example computing device **1100** that can be used in accordance with the systems and methodologies described herein is depicted. For instance, the computing device **1100** may be used in a system that reduces echo in a multichannel acoustic system.

The computing device **1100** includes at least one processor **1102** that executes instructions that are stored in a memory **1104**. The instructions may be, for instance, instructions for implementing functionality described as being carried out by one or more components discussed above or instructions for implementing one or more of the methods described above. The processor **1102** may access the memory **1104** by way of a system bus **1106**. In addition to storing executable instructions, the memory **1104** may also store audio signals, fixed filters, adaptive filters, etc.

The computing device **1100** additionally includes a data store **1108** that is accessible by the processor **1102** by way of the system bus **1106**. The data store **1108** may include executable instructions, adaptive filters, fixed filters, audio files, chirp signals, etc. The computing device **1100** also includes an input interface **1110** that allows external devices to communicate with the computing device **1100**. For instance, the input interface **1110** may be used to receive instructions from an external computer device, receive voice commands from a user, etc. The computing device **1100** also includes an output interface **1112** that interfaces the computing device **1100** with one or more external devices. For example, the computing device **1100** may transmit data to a personal computer by way of the output interface **1112**.

Additionally, while illustrated as a single system, it is to be understood that the computing device **1100** may be a distributed system. Thus, for instance, several devices may be in communication by way of a network connection and may collectively perform tasks described as being performed by the computing device **1100**.

As used herein, the terms "component" and "system" are intended to encompass hardware, software, or a combination of hardware and software. Thus, for example, a system or component may be a process, a process executing on a processor, or a processor. Additionally, a component or system may be localized on a single device or distributed across several devices.

It is noted that several examples have been provided for purposes of explanation. These examples are not to be construed as limiting the hereto-appended claims. Additionally, it

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may be recognized that the examples provided herein may be permuted while still falling under the scope of the claims.

What is claimed is:

1. A method executed by a processor of a computing device, the method comprising:
  - transmitting a first calibration signal to a first speaker, the first calibration signal causing the first speaker to generate first output;
  - transmitting a second calibration signal to a second speaker subsequent to transmitting the first calibration signal to the first speaker, the second signal causing the second speaker to generate second output;
  - receiving a first microphone signal from a first microphone, the first microphone signal corresponding to the first output from the first speaker;
  - receiving a second microphone signal from the first microphone, the second microphone signal corresponding to the second output from the second speaker;
  - computing a first coefficient of a first fixed filter for the first microphone based upon the first calibration signal and the first microphone signal;
  - computing a second coefficient of a second fixed filter for the first microphone based upon the second calibration signal and the second microphone signal; and
  - subsequent to computing the first coefficient of the first fixed filter and the second coefficient of the second fixed filter, applying the first fixed filter and the second fixed filter to an acoustic signal captured by the first microphone.
2. The method of claim 1, wherein applying the first fixed filter to the acoustic signal causes a first filter output to be generated, wherein applying the second fixed filter to the acoustic signal causes a second filter output to be generated, the method further comprising:
  - combining the first filter output with the second filter output to generate combined output.
3. The method of claim 2, further comprising applying a first adaptive filter over the combined output to generate a first filtered output.
4. The method of claim 3, further comprising updating at least one configuration value of the first adaptive filter based at least in part upon the acoustic signal captured by the first microphone and previous configuration values of the first adaptive filter.
5. The method of claim 3, further comprising subtracting the first filtered output from the acoustic signal to generate a first filtered microphone signal.
6. The method of claim 1, wherein the transmitting of the first calibration signal and the transmitting of the second calibration signal is undertaken responsive to the computing device being started.
7. The method of claim 1, wherein the acoustic signal comprises output from the first speaker, output from the second speaker, and audible output from a human, and wherein the first fixed filter and the second fixed filter facilitate filtering of the output from the first speaker and the output from the second speaker from the acoustic signal.
8. The method of claim 1, wherein the first output and the second output are respective acoustic signals.
9. The method of claim 1, wherein the acoustic signal comprises stereo output from the first speaker and the second speaker, and wherein the first fixed filter is employed to filter a first contribution of the first speaker to the stereo output and the second fixed filter is employed to filter a second contribution of the second speaker to the stereo output.

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10. The method of claim 1, further comprising:
  - receiving a third microphone signal from a second microphone, the third microphone signal corresponding to the first output from the first speaker over the first time period;
  - receiving a fourth microphone signal from the second microphone, the fourth microphone signal corresponding to the second output from the second speaker over the second time period;
  - computing a third coefficient of a third fixed filter for the second microphone based upon the first calibration signal and the third microphone signal;
  - computing a fourth coefficient of a fourth fixed filter for the second microphone based upon the second calibration signal and the fourth microphone signal; and
  - subsequent to computing the third coefficient of the third fixed filter and the fourth coefficient of the fourth fixed filter, applying the third fixed filter and the fourth fixed filter to the acoustic signal captured by the second microphone.
11. A method, comprising:
  - transmitting a calibration signal to a first speaker and a second speaker to cause the first speaker to output a first speaker signal over a first time period and the second speaker to output a second speaker signal over a second time period, the second time period being subsequent to the first time period;
  - receiving, from a microphone, a first microphone signal for the first time period and a second microphone signal for the second time period; and
  - computing coefficients for a plurality of fixed filters for the microphone based at least in part upon the calibration signal, the first microphone signal, and the second microphone signal, the plurality of fixed filters facilitating filtering of signals output by the first speaker and the second speaker from an acoustic signal captured by the microphone.
12. The method of claim 11, the acoustic signal comprising spoken words from a human not included in the signals output by the first speaker and the second speaker, the method further comprising recognizing at least one word in the spoken words from the human based upon the filtering of the signals output by the first speaker and the second speaker.
13. The method of claim 11, further comprising updating an adaptive filter based at least in part upon the acoustic signal, wherein the adaptive filter is applied to a combination of outputs of the plurality of fixed filters.
14. The method of claim 13, further comprising applying a beamformer over output of the adaptive filter.
15. The method of claim 11 executed on a computing device that is executing voice recognition software.
16. The method of claim 11, further comprising computing multiple fixed filters for a plurality of microphones based upon respective signals received from the plurality of microphones during the first time period and the second time period.
17. The method of claim 11, further comprising updating a configuration of an adaptive filter for the microphone based at least in part upon the acoustic signal captured by the microphone.
18. The method of claim 11 configured for execution by a speakerphone.
19. The method of claim 11, wherein the first speaker signal and the second speaker signal are respective acoustic signals.
20. A computing device that is configured to perform an action responsive to receipt of a voice command, the comput-

ing device comprising a processor and a computer-readable medium that includes instructions that, when executed by the processor, causes the processor to perform acts comprising:

setting first coefficients for a first fixed filter for a microphone, wherein the first coefficients are set based upon a first output signal output by a first speaker and captured by the microphone at a first time, the first output signal comprises a calibration signal;

setting second coefficients for a second fixed filter for the microphone, wherein the second coefficients are set based upon a second output signal output by a second speaker and captured by the microphone at a second time, wherein the second time is subsequent the first time; and

subsequent to the first coefficients being set for the first filter and the second coefficients being set for the second filter, using the first fixed filter and the second fixed filter to modify a signal captured by the microphone.

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